



ARTIFICIAL INTELLIGENCE

The Very Idea

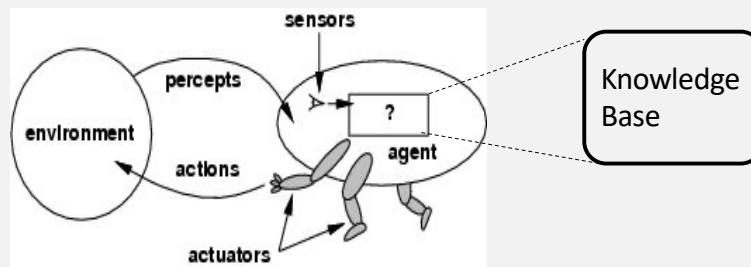
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On Representing and Reasoning Under Uncertainty

- Intelligent behavior requires knowledge about the world
- Often, we are uncertain about the state of the world



Representing and Reasoning under Uncertainty

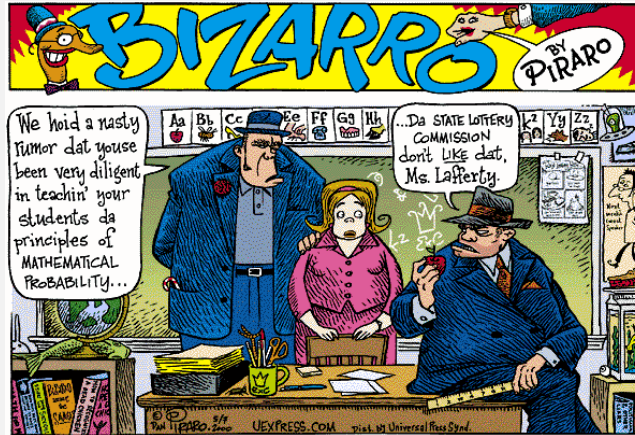
- Probability Theory provides a framework for representing and reasoning under uncertainty
 - Represent **beliefs** about **the world** as **sentences** (much like in **propositional logic**)
 - Associate **probabilities** with sentences
 - **Reason** by manipulating **sentences** according to **sound** rules of **probabilistic inference**
 - Results of inference are probabilities associated with conclusions that are justified by beliefs and data (observations)
- Allows agents to **substitute thinking for acting** in the world

Representing and Reasoning under Uncertainty

- **Beliefs:**
 - If Oksana studies, there is an 60% probability that she will pass the test; and a 40 percent probability that she will not.
 - If she does not study, there is 20% percent probability that she will pass the test and 80% probability that she will not.
- **Observation:** Oksana did not study.
- **Example Inference task:**
 - What is the chance that Oksana will pass the test?
 - What is the chance that she will fail?

Representing and Reasoning under Uncertainty

- Acting in an uncertain world is gambling



- Agents that don't use probabilities will lose to those who do

Origins of probability



Girolamo Cardano



Blaise Pascal



Pierre Fermat



Christiaan Huygens



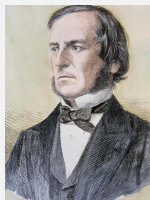
Pierre Laplace



Thomas Bayes



Charles S. Peirce



George Boole



Andrei Kolmogorov

On Reasoning under uncertainty

- The excitement that a gambler feels when making a bet is equal to the amount he might win times the probability of winning it – Blaise Pascal
- All human affairs rest upon probabilities, and the same thing is true everywhere. – CS Peirce
- The theory of probabilities is nothing but common sense reduced to calculus – Pierre Laplace
- Probability is expectation founded upon partial knowledge – George Boole
- The epistemological value of probability theory is based on the fact that chance phenomena, considered collectively and on a grand scale, create non-random regularity – Andrei Kolmogorov

Probability Theory as a Knowledge Representation

- **Ontological commitments** (what do we want to talk about?)
 - Propositions that represent the agent's beliefs about the world
- **Epistemological Commitments** (what can we believe?)
 - What is the **probability** that a given proposition true (given the beliefs and observations)?
- **Syntax**
 - Much like propositional logic
- **Semantics**
 - Relative frequency interpretation
 - Bayesian interpretation
- **Inference**
 - Based on laws of probability

Representing and Reasoning under Uncertainty

- Acting in an uncertain world is gambling
- Agents that don't use probabilities will lose to those who do
- Probabilities can be learned from data.
- Bayes' rule specifies how to combine data and prior knowledge.



Uncertainty

Uncertainty modeled by Probabilistic assertions may

- In a deterministic world be due to
 - **Laziness**: failure to enumerate exceptions, qualifications, etc. that may be too numerous to state explicitly
 - Sensory limitations
 - **Ignorance**: lack of relevant facts etc.
- In a stochastic world be due to
 - Inherent uncertainty (as in quantum physics)

The framework is agnostic about the source of uncertainty

Representing and Reasoning under Uncertainty

- Probability theory generalizes propositional logic
 - Probabilities lie in the interval $[0,1]$
 - As opposed to being 0 or 1 (exclusively) in propositional logic
 - Belief in proposition f can be quantified by a number between 0 and 1 – the probability of f .
 - When we assert that the probability of f is 0 we mean that f is believed to be definitely False.
 - When we say that the probability of f is 1 we means that f is believed to be definitely True.
 - In general, the probability of any proposition is between 0 and 1 (inclusive).
- Probability is a measure of an agent's ignorance.
- Probability is NOT a measure of the degree of truth.

The world according to Agent Bob

- An **atomic event** or **world state** is a **complete specification** of the state of the agent's world.
- Event set is a set of mutually exclusive and exhaustive possible world states (relative to an agent's representational commitments and sensing abilities)
- **From the point of view of an agent Bob** who can sense only 3 colors and 2 shapes, **the world can be in only one of 6 states**
- Atomic events (world states) are
 - **mutually exclusive**
 - **exhaustive**

Probability semantics – Subjective measure of belief

- Suppose there are 3 agents – Oksana, Cornelia, Jun, in a world where a fair dice has been tossed.
- Oksana observes that the outcome is a “6” and whispers to Cornelia that the outcome is “even” but
- Jun knows nothing about the outcome.

Set of possible mutually exclusive and exhaustive world states
= {1, 2, 3, 4, 5, 6}

Set of possible states of the world based on what Cornelia
knows = {2, 4, 6}

Probability as a subjective measure of belief

Probability is a **measure over all of the world states that are possible**, or simply, possible worlds, **given what an agent knows**

$$\text{Possibleworlds}_{Oksana} = \{6\}, \text{Possibleworlds}_{Cornelia} = \{2,4,6\}$$

$$\text{Possibleworlds}_{Jun} = \{1,2,3,4,5,6\}$$

$$\Pr_{Oksana}(\text{worldstate} = 6) = 1$$

$$\Pr_{Cornelia}(\text{worldstate} = 6) = \frac{1}{3}$$

$$\Pr_{Jun}(\text{worldstate} = 6) = \frac{1}{6}$$

Oksana, Cornelia, and Jun assign different beliefs to the same world state because of differences in their knowledge!

Syntax

Basic element: **random variable**

- Similar to propositional logic
- Possible worlds defined by assignment of values to random variables.
- Domain of values of a random variable must be **exhaustive** and **mutually exclusive**
- For example, the domain of *Weather* may be $\{Sunny, Cloudy\}$
- Atomic propositions correspond to assignment of a value to a random variable
 - $(Weather = Sunny)$ abbreviated as *Sunny* takes values *True* or *False*.
 - When *Sunny* is True, $\neg Sunny$ is *False* and vice versa.
- Complex sentences are formed from atomic propositions and standard logical connectives

Syntax and Semantics

- **Possible world**: A **complete** specification of the state of the world about which the agent is uncertain
- Possible worlds correspond to possible states of affairs described by the propositions (much like in the case of propositional logic)

E.g., if the world consists of only two Boolean propositions *Red* and *Rose*, then there are 4 distinct possible worlds:


$$Red = False \wedge Rose = False$$

$$Red = False \wedge Rose = True$$

$$Red = True \wedge Rose = False$$


$$Red = True \wedge Rose = True$$

- **Possible worlds are mutually exclusive and exhaustive**



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Possible world semantics

- Ω is the set of possible worlds.
- A **random variable** is a function over subsets of possible worlds
- A random variable with a countable (or finite) range is a **discrete** random variable.
- A variable with range $\{True, False\}$ is a **Boolean** random variable.
- $\omega \models (X = v)$ means the random variable X has value v in world ω .
- $\omega \models (X > v)$ means the random variable X is greater than v in world ω .
- Logical connectives have their standard meaning:
 - $\omega \models \alpha \wedge \beta$ if $\omega \models \alpha$ AND $\omega \models \beta$
 - $\omega \models \alpha \vee \beta$ if $\omega \models \alpha$ OR $\omega \models \beta$
 - $\omega \not\models \neg \alpha$ (ω does not entail α) if α is not *True* in ω



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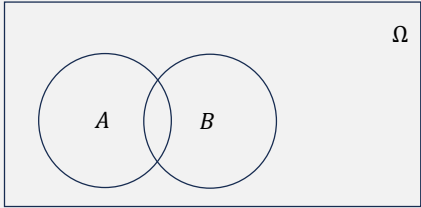
AI 100 Fall 2024

Vasant G Honavar

$\omega \models \epsilon \uparrow \theta$ if $\omega \models \epsilon$ or $\omega \models \theta$ $\omega \models \neg \epsilon$ if $\omega \not\models \epsilon$

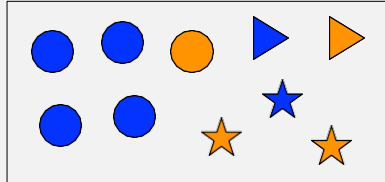
Possible worlds semantics

- Probability is a measure μ over sets of possible worlds
- $\mu(\Omega) = 1$
- $\mu(A \vee B) = \mu(A) + \mu(B) - \mu(A \wedge B)$
- $\mu(\emptyset) = 0$



- $P(\alpha) = \mu(\{\omega \mid \omega \models \alpha\})$

Possible Worlds Semantics



- Suppose the measure of each singleton world is 0.1.
 - What is the probability of circle?
 - What is the probability of a star?
 - What is the probability of a triangle?
 - What is the probability of orange?
 - What is the probability of blue?
 - What is the probability of orange and circle?

Probability as a Measure over Possible worlds

- Associated with each possible world is a measure.
- When there are only a finite number of possible worlds, the measure of the world ω , denoted by $\mu(\omega)$ has the following properties:

$$\forall \omega \in \Omega, 0 \leq \mu(\omega)$$

$$\sum_{\omega \in \Omega} \mu(\omega) = 1$$

The probability of the state of affairs described by a sentence s , written as $P(s)$ is the sum of the measures of the possible words (models) in which s is True.

$$P(s) = \sum_{\omega \models s} \mu(\omega)$$

Probability as a measure over possible worlds

- Suppose I have two coins – one a normal fair coin, and the other with 2 heads.
- I pick a coin at *random* and toss it. What is the probability that the outcome is a head?

$$\Omega = \{(Fair, H), (Fair, T), (Rigged, H), (Rigged, T)\}$$

$$\mu = \left\{ \frac{1}{4}, \frac{1}{4}, \frac{1}{2}, 0 \right\}$$

$$P(H) = \sum_{\omega \models H} \mu(\omega) = \frac{1}{4} + \frac{1}{2} = \frac{3}{4}$$

What is $P((H \vee T) \wedge Fair)$?

Revising beliefs in response to evidence

- Conditional probability governs the revision of an agent's beliefs in response to new information
- An agent builds a picture of the world based on what it knows (analogous to axioms of a propositional knowledge base)
- The agent's model assigns prior probabilities to possible worlds (and hence to all sentences that describe states of affairs of the world)
- As it receives further information (analogous to facts or assumptions in a propositional knowledge base), it needs to revise those probabilities.
- If $P(h)$ is the prior probability of sentence h , $P(h|e)$ denotes the conditional (posterior) probability of h given evidence e

Evidence rules out some possible worlds

- A given piece of evidence e rules out all possible worlds that are incompatible with e or selects the possible worlds in which e is *True*. Evidence e induces a new measure μ_e .

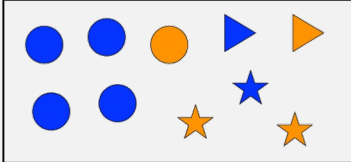
$$\mu_e(\omega) = \begin{cases} \frac{1}{P(e)} \mu(\omega) & \text{if } \omega \models e \\ 0 & \text{if } \omega \not\models e \end{cases}$$

$$P(h|e) = \sum_{\omega \models h} \mu_e(\omega) = \frac{1}{P(e)} \sum_{\omega \models h \wedge e} \mu(\omega) = \frac{P(h \wedge e)}{P(e)}$$

Evidence rules out some possible worlds

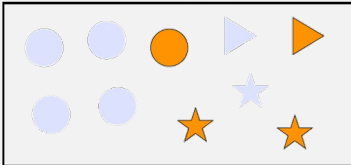
- A given piece of evidence e selects subset of possible worlds that are compatible with e

Possible Worlds:



$$P(\text{Shape}=\text{star}) = 0.3$$
$$P(\text{Shape}=\text{circle}) = 0.5$$

Observe $\text{Color}=\text{orange}$:

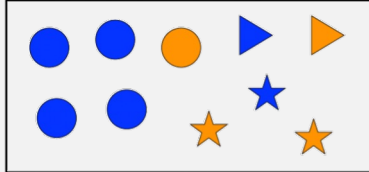


$$P(\text{Shape}=\text{star} \mid \text{Color}=\text{orange}) = 0.5$$

Evidence rules out some possible worlds

- A given piece of evidence e selects subset of possible worlds that are compatible with e

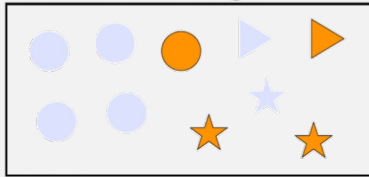
Possible Worlds:



$$P(\text{Shape}=\text{star}) = 0.3$$

$$P(\text{Shape}=\text{circle}) = 0.5$$

Observe $\text{Color}=\text{orange}$:



$$P(\text{Shape}=\text{star} \mid \text{Color}=\text{orange}) = 0.5$$

$$P(\text{Shape}=\text{circle} \mid \text{Color}=\text{orange}) = 0.25$$

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
true	false	false	0.024
false	true	true	0.096
false	true	false	0.144
false	false	true	0.224
false	false	false	0.336

What is:

(a) $P(\text{flu} \wedge \text{sneeze})$

- A: 0.04
- B: 0.16
- C: 0.24
- D: 0.4
- E: 0.8

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
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false	false	true	0.224
false	false	false	0.336

What is:

(a) $P(\text{flu} \wedge \text{sneeze})$ 0.16

(b) $P(\text{flu} \wedge \neg \text{sneeze})$

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
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Exercise

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false	true	true	0.096
false	true	false	0.144
false	false	true	0.224
false	false	false	0.336

- What is:
- (a) $P(\text{flu} \wedge \text{sneeze})$ 0.16
 - (b) $P(\text{flu} \wedge \neg \text{sneeze})$ 0.04
 - (c) $P(\text{flu})$

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
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false	false	true	0.224
false	false	false	0.336

What is:

(a) $P(\text{flu} \wedge \text{sneeze})$ 0.16

(b) $P(\text{flu} \wedge \neg \text{sneeze})$ 0.04

(c) $P(\text{flu})$ 0.2

(d) $P(\text{sneeze} \mid \text{flu})$

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
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What is:

- (a) $P(\text{flu} \wedge \text{sneeze})$ 0.16
- (b) $P(\text{flu} \wedge \neg \text{sneeze})$ 0.04
- (c) $P(\text{flu})$ 0.2
- (d) $P(\text{sneeze} \mid \text{flu})$ 0.8

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
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- (c) $P(\text{flu})$ 0.2
- (d) $P(\text{sneeze} \mid \text{flu})$ 0.8
- (e) $P(\neg \text{flu} \wedge \text{sneeze})$

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
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- (c) $P(\text{flu})$ 0.2
- (d) $P(\text{sneeze} \mid \text{flu})$ 0.8
- (e) $P(\neg \text{flu} \wedge \text{sneeze})$ 0.24
- (f) $P(\text{sneeze})$

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
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- (a) $P(\text{flu} \wedge \text{sneeze})$ 0.16
- (b) $P(\text{flu} \wedge \neg \text{sneeze})$ 0.04
- (c) $P(\text{flu})$ 0.2
- (d) $P(\text{sneeze} \mid \text{flu})$ 0.8
- (e) $P(\neg \text{flu} \wedge \text{sneeze})$ 0.24
- (f) $P(\text{sneeze})$ 0.4
- (g) $P(\text{flu} \mid \text{sneeze})$

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
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What is:

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- (c) $P(\text{flu})$ 0.2
- (d) $P(\text{sneeze} \mid \text{flu})$ 0.8
- (e) $P(\neg \text{flu} \wedge \text{sneeze})$ 0.24
- (f) $P(\text{sneeze})$ 0.4
- (g) $P(\text{flu} \mid \text{sneeze})$ 0.4
- (h) $P(\text{sneeze} \mid \text{flu} \wedge \text{snore})$

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
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- (c) $P(\text{flu})$ 0.2
- (d) $P(\text{sneeze} \mid \text{flu})$ 0.8
- (e) $P(\neg \text{flu} \wedge \text{sneeze})$ 0.24
- (f) $P(\text{sneeze})$ 0.4
- (g) $P(\text{flu} \mid \text{sneeze})$ 0.4
- (h) $P(\text{sneeze} \mid \text{flu} \wedge \text{snore})$ 0.8
- (i) $P(\text{flu} \mid \text{sneeze} \wedge \text{snore})$

Exercise

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	<i>P</i>
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
true	false	false	0.024
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false	true	false	0.144
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- (b) $P(\text{flu} \wedge \neg \text{sneeze})$ 0.04
- (c) $P(\text{flu})$ 0.2
- (d) $P(\text{sneeze} \mid \text{flu})$ 0.8
- (e) $P(\neg \text{flu} \wedge \text{sneeze})$ 0.24
- (f) $P(\text{sneeze})$ 0.4
- (g) $P(\text{flu} \mid \text{sneeze})$ 0.4
- (h) $P(\text{sneeze} \mid \text{flu} \wedge \text{snore})$ 0.8
- (i) $P(\text{flu} \mid \text{sneeze} \wedge \text{snore})$ 0.4

Chain rule

$$P(h | e) = \frac{P(h \wedge e)}{P(e)}$$

Hence

$$P(h \wedge e) = P(e) P(h | e)$$

$$\begin{aligned} P(h_1 \wedge \dots \wedge h_{n-1} \wedge h_n) &= P(h_n | h_1 \wedge h_2 \dots \wedge h_{n-1}) P(h_{n-1} \wedge \dots \wedge h_1) \\ &= P(h_n | h_1 \wedge h_2 \dots \wedge h_{n-1}) P(h_{n-1} | h_1 \wedge h_2 \dots \wedge h_{n-2}) P(h_{n-2} \wedge \dots \wedge h_1) \\ &\quad \vdots \\ &= P(h_1) \prod_{i=2}^n P(h_i | h_1 \wedge \dots \wedge h_{i-1}) \end{aligned}$$

Expected Value

- The **expected value** of numerical random variable X with respect to probability P is

$$\mathbb{E}_P(X) = \sum_{v \in \text{Domain}(X)} vP(v)$$

when the domain of X is finite or countable.

- When the domain is continuous, the sum becomes an integral.
- If α is a proposition, by representing *True* as 1 and *False* as 0, we have

$$\mathbb{E}_P(\alpha) = P(\alpha), \text{ the probability that } \alpha \text{ is } \textit{True}.$$

Bayes Theorem

$$P(h | e) = \frac{P(h \wedge e)}{P(e)}$$

$$P(e | h) = \frac{P(e \wedge h)}{P(h)}$$



$P(h \wedge e) = P(e \wedge h)$ because \wedge is commutative

So $P(h | e)P(e) = P(e | h) P(h)$

$$P(h | e) = \frac{P(e | h) P(h)}{P(e)}$$

Why is Bayes Theorem useful?

- Often you have causal knowledge:

$P(\textit{symptom} \mid \textit{disease})$

$P(\textit{light is off} \mid \textit{status of switches and switch positions})$

$P(\textit{alarm} \mid \textit{fire})$

$P(\textit{image looks like } \img alt="tree icon" data-bbox="445 290 465 310" \mid \textit{a tree is in front of a car})$

- and want to do evidential reasoning:

$P(\textit{disease} \mid \textit{symptom})$

$P(\textit{status of switches} \mid \textit{light is off and switch positions})$

$P(\textit{fire} \mid \textit{alarm})$

$P(\textit{a tree is in front of a car} \mid \textit{image looks like } \img alt="tree icon" data-bbox="665 389 685 409" \textit{)})$

Cancer diagnosis

Does patient have cancer or not?

- A patient takes a lab test and the result comes back positive.
- The test returns a correct positive result in only 98% of the cases in which the disease is actually present, and a correct negative result in only 97% of the cases in which the disease is not present.
- Moreover, only .8% of the entire population have this cancer.

$$P(\text{cancer}) =$$

$$P(\neg \text{cancer}) =$$

$$P(+ | \text{cancer}) =$$

$$P(- | \text{cancer}) =$$

$$P(+ | \neg \text{cancer}) =$$

$$P(- | \neg \text{cancer}) =$$

Cancer diagnosis

Does patient have cancer or not?

$$P(\text{cancer}) = 0.008 \quad P(\neg\text{cancer}) = 0.992$$

$$P(+ | \text{cancer}) = 0.98 \quad P(- | \text{cancer}) = 0.02$$

$$P(+ | \neg\text{cancer}) = 0.03 \quad P(- | \neg\text{cancer}) = 0.97$$

$$P(\text{cancer} | +) = \frac{P(+ | \text{cancer})P(\text{cancer})}{P(+)}$$

$$P(+) = P(+ | \text{cancer})P(\text{cancer}) + P(+ | \neg\text{cancer})P(\neg\text{cancer})$$

$$P(+) = (0.98)(0.008) + (0.03)(0.992) = 0.0078 + 0.0298$$

$$P(\text{cancer} | +) = \frac{0.0078}{0.0078 + 0.0298} = 0.21$$

$$P(\neg\text{cancer} | +) = 1 - P(\text{cancer} | +) = 1 - 0.21 = 0.79$$

Accident investigation

A cab was involved in a hit-and-run accident at night. Two cab companies, the Green and the Blue, operate in the city. You are given the following data:

- 85% of the cabs in the city are Green and 15% are Blue.
- A witness identified the cab as Blue. The court tested the reliability of the witness in the circumstances that existed on the night of the accident and concluded that the witness correctly identifies each one of the two colors 80% of the time and failed 20% of the time.

What is the probability that the cab involved in the accident was Blue?

[From D. Kahneman, Thinking Fast and Slow, 2011, p. 166.]

Accident investigation

$$P(\neg Blue) = 0.85; P(Blue) = 0.15$$

$$P(BlueID | Blue) = 0.8; P(\neg BlueID | Blue) = 0.2$$

$$P(\neg BlueID | \neg Blue) = 0.8; P(BlueID | \neg Blue) = 0.2$$

BlueID = True

$$P(Blue | BlueID) = \frac{P(BlueID | Blue)P(Blue)}{P(BlueID)}$$

$$= \frac{P(BlueID | Blue)P(Blue)}{P(BlueID | Blue)P(Blue) + P(BlueID | \neg Blue)P(\neg Blue)}$$

$$= \frac{0.8 \times 0.15}{0.8 \times 0.15 + 0.20 \times 0.85} = 0.4138$$

Marginalization

- We know $P(X, Y)$, what is $P(x)$?
- We can use the law of total probability, why?

$$P(x) = \sum_y P(x, y) = \sum_y P(y)P(x|y)$$

Note here that $P(X)$ denotes a probability distribution.

If X takes 3 values, $P(X)$ has 3 elements, one for each of the 3 values of X . We use $P(x)$ to denote the probability $P(X = x)$

Marginalization

- We know $P(X, Y, Z)$, what is $P(x)$?

$$P(x) = \sum_{y,z} P(x, y, z) = \sum_y P(y, z)P(x|y, z)$$

Marginalization

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
true	false	false	0.024
false	true	true	0.096
false	true	false	0.144
false	false	true	0.224
false	false	false	0.336

<i>Flu</i>	$P(\text{flu})$
true	0.2
false	0.8

Given $P(\text{Flu}, \text{Sneeze}, \text{Snore})$
What is $P(\text{Flu})$?

$$\begin{aligned}
 &P(\text{flu} = \text{true}) \\
 = &\sum_{\text{sneeze}, \text{snore}} P(\text{flu} = \text{true}, \text{sneeze}, \text{snore}) \\
 &= 0.064 + 0.096 + 0.016 + 0.024 \\
 &= 0.2
 \end{aligned}$$

$$\begin{aligned}
 &P(\text{flu} = \text{false}) \\
 = &\sum_{\text{sneeze}, \text{snore}} P(\text{flu} = \text{false}, \text{sneeze}, \text{snore}) \\
 &= 0.096 + 0.144 + 0.224 + 0.336 \\
 &= 0.8
 \end{aligned}$$

Bayes Rule

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
true	false	false	0.024
false	true	true	0.096
false	true	false	0.144
false	false	true	0.224
false	false	false	0.336

Given $P(Flu, Sneeze, Snore)$
What is $P(Flu, Sneeze)$?

<i>Flu</i>	<i>Sneeze</i>	$P(flu, sneeze)$
true	true	0.16
true	false	0.04
false	true	0.24
false	false	0.56

Bayes Rule

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
true	false	false	0.024
false	true	true	0.096
false	true	false	0.144
false	false	true	0.224
false	false	false	0.336

Given $P(Flu, Sneeze, Snore)$
What is $P(Flu, Sneeze)$?

<i>Flu</i>	<i>Sneeze</i>	$P(flu, sneeze)$
true	true	
true	false	
false	true	
false	false	

$$P(flu, sneeze) = \sum_{snore} P(flu, sneeze, snore)$$

$$P(flu = true, sneeze = true) = \sum_{snore} P(flu = true, sneeze = true, snore)$$

$$= 0.064 + 0.096 = 0.16$$

Conditioning

Given $P(Flu, Sneeze, Snore)$
What is $P(Sneeze|Flu)$?

<i>Flu</i>	<i>Sneeze</i>	<i>Snore</i>	μ
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
true	false	false	0.024
false	true	true	0.096
false	true	false	0.144
false	false	true	0.224
false	false	false	0.336

<i>Flu</i>	$P(flu)$
true	0.2
false	0.8

<i>Flu</i>	<i>Sneeze</i>	$P(flu, sneeze)$
true	true	0.16
true	false	0.04
false	true	0.24
false	false	0.56

Conditioning

Flu	Sneeze	Snore	μ
true	true	true	0.064
true	true	false	0.096
true	false	true	0.016
true	false	false	0.024
false	true	true	0.096
false	true	false	0.144
false	false	true	0.224
false	false	false	0.336

Flu	$P(flu)$
true	0.2
false	0.8

Given $P(Flu, Sneeze, Snore)$

What is $P(Sneeze|Flu)$?

$$P(sneeze|flu) = \frac{P(flu, sneeze)}{P(flu)}$$

Flu	Sneeze	$P(flu, sneeze)$
true	true	0.16
true	false	0.04
false	true	0.24
false	false	0.56

Flu	Sneeze	$P(sneeze flu)$
true	true	0.8
true	false	0.2
false	true	0.3
false	false	0.7

Bayes Rule Given $P(Flu)$, $P(Sneeze)$, and
Given $P(Sneeze|Flu)$, what is $P(flu|sneeze)$?

<i>flu</i>	$P(flu)$	<i>sneeze</i>	$P(sneeze)$
true	0.2	true	0.4
false	0.8	false	0.6

<i>flu</i>	<i>sneeze</i>	$P(sneeze flu)$
true	true	0.8
true	false	0.2
false	true	0.3
false	false	0.7

<i>flu</i>	<i>sneeze</i>	$P(flu sneeze)$
true	true	
true	false	
false	true	
false	false	


Bayes Rule Given $P(Flu)$, $P(Sneeze)$, and
Given $P(Sneeze|Flu)$, what is $P(flu|sneeze)$?

<i>flu</i>	$P(flu)$	<i>sneeze</i>	$P(sneeze)$
true	0.2	true	0.4
false	0.8	false	0.6


<i>Flu</i>	<i>Sneeze</i>	$P(sneeze flu)$
true	true	0.8
true	false	0.2
false	true	0.3
false	false	0.7

<i>flu</i>	<i>sneeze</i>	$P(flu sneeze)$
true	true	0.4
true	false	0.067
false	true	0.6
false	false	0.933

$$\begin{aligned}
 & P(flu = true|sneeze = true) \\
 = & \frac{P(sneeze = true|flu = true)P(flu = true)}{P(sneeze = true)} \\
 = & \frac{(0.8)(0.2)}{0.4} = 0.4
 \end{aligned}$$


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Independence

- X is independent of Y means that knowing Y does not change our belief about X .
 - $P(X|Y = y) = P(X)$ for all y
 - $P(X = x, Y = y) = P(X = x) P(Y = y)$
 - The above should hold for all x, y
 - X is independent of Y is written as $X \perp Y$
 - **If $X \perp Y$ then $Y \perp X$**

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Vasant G Honavar

Independence

Let X and Y denote the random variable that denote the outcomes two distinct coin tosses

Is X independent of Y ?

Independence

Let X and Y denote the random variable that denote the outcomes two distinct tosses of the same coin.

Suppose the coin has memory of the outcome of its previous toss; if the the previous outcome was heads, the new coin comes up tails and vice versa.

Is X independent of Y ?

Independence

If X and Y are independent, we have:

$$P(X, Y) = P(X)P(Y)$$

That is, for x in the domain of X and for all y in the domain of Y

$$P(x, y) = P(x)P(y)$$

Independence

x	$P(x)$
0	0.2
1	0.8

y	$P(y)$
1	0.3
2	0.2
3	0.5

Suppose X is independent of Y
Calculate $P(X, Y)$

Independence

x	$P(x)$
0	0.2
1	0.8

y	$P(y)$
1	0.3
2	0.2
3	0.5

Suppose X is independent of Y
Calculate $P(X, Y)$

x	y	$P(x, y)$
0	1	0.06
0	2	0.04
0	3	0.10
1	1	0.24
1	2	0.16
1	3	0.40

Independence

Let X , Y , and Z are independent

$$P(X, Y) = P(X)P(Y)$$

$$P(Y, Z) = P(Y)P(Z)$$

$$P(X, Z) = P(X)P(Z)$$

$$P(X, Y, Z) = P(X)P(Y)P(Z)$$

The above must hold for all x in the domain of X , for all y in the domain of Y , and for all z in the domain of Z .

If N random variables are independent, then the joint probability of any subset of them can be written as the product of their individual probabilities.

Conditional Independence

- We say that X and Y are **conditionally independent** given Z if it is the case that

$$P(X|Y, Z) = P(X|Z) \text{ and } P(Y|X, Z) = P(Y|Z)$$

- In other words, when we condition on Z , knowing X tells me nothing about Y and vice versa.
- Like in the case of unconditional independence, this represents multiple equations for all possible values of the random variables X , Y , and Z

Independence and conditional independence

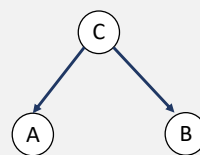
- A department store has a nice stock of umbrellas.
- John and Jane are two unrelated customers who walk into the store.
- Let
 - A be the event John buys an umbrella
 - B be the event that Jane buys an umbrella, and
 - C the event that it is raining when John and Jane enter the store.
- Is A independent of C ?
- Is B independent of C ?

Independence and conditional independence

- A department store has a nice stock of umbrellas.
- John and Jane are two unrelated customers who walk into the store.
- Let
 - A be the event John buys an umbrella
 - B be the event that Jane buys an umbrella, and
 - C the event that it is raining when John and Jane enter the store.
- Is A independent of C ? – No!
- Is B independent of C ? – No!
- Are A and B independent?

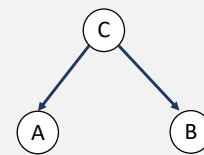
Independence and conditional independence

- A department store has a nice stock of umbrellas.
- John and Jane are two unrelated customers who walk into the store.
- Let
 - A be the event John buys an umbrella
 - B be the event that Jane buys an umbrella, and
 - C the event that it is raining when John and Jane enter the store.
- Are A and B independent?
- No!
- Why?
- Because both A and B are under the influence of C



Independence and conditional independence

- A department store has a nice stock of umbrellas.
- John and Jane are two unrelated customers who walk into the store.
- Let
 - A be the event John buys an umbrella
 - B be the event that Jane buys an umbrella, and
 - C the event that it is raining when John and Jane enter the store.
- A and B are not (unconditionally) independent.
- What if we condition on C ?
- For example, if we know that it is raining when John and Jane enter the store, are A and B independent?
- Knowing C , makes A and B independent
- That is, A is conditionally independent of B given C



Independence and conditional independence

$$P(A|C) = 0.60, P(A | \neg C) = 0.20$$
$$P(B|C) = 0.50, P(B | \neg C) = 0.15$$
$$P(C) = 0.30$$

Suppose A and B are conditionally independent given C

$$P(A) = ?$$

$$P(B) = ?$$

$$P(AB) = ?$$

Are A , B independent?

Independence and conditional independence

$$P(A|C) = 0.60, P(A|\neg C) = 0.20$$
$$P(B|C) = 0.50, P(B|\neg C) = 0.15$$
$$P(C) = 0.30$$

$$P(A) = P(A|C)P(C) + P(A|\neg C)P(\neg C) = (0.6)(0.3) + (0.2)(.7) = 0.32$$
$$P(B) = P(B|C)P(C) + P(B|\neg C)P(\neg C) = (0.5)(0.3) + (0.15)(.7) = 0.255$$
$$P(AB) = P(A, B|C)P(C) + P(A, B|\neg C)P(\neg C)$$

Because A and B are conditionally independent given C

$$P(AB) = P(A|C)P(B|C)P(C) + P(A|\neg C)P(B|\neg C)P(\neg C)$$
$$= (0.60)(0.50)(0.30) + (0.2)(0.15)(0.7)$$
$$= 0.111$$

$$P(A)P(B) = (0.32)(0.255) = 0.0816$$

Are A, B independent? No, because $P(AB) \neq P(A)P(B)$

What does independence or conditional independence buy us?

- Suppose we have N binary random variables.
- In the absence of any other information, what is the size of the joint probability table?
 - We have to specify a probability value for every combination of binary values for the N random variables
 - This requires a table of 2^N entries (actually, $2^N - 1$ because the probabilities must sum up to 1

What does independence or conditional independence buy us?

- Suppose we have N binary random variables.
- In the absence of any other information, the the joint probability table must provide 2^N entries
- What if the N variables are independent?
 - The joint probabilities can be written as products of the probabilities of each of the binary variables
 - For each variable X_i we need $P(x_i)$
 - $P(\neg x_i)$ is simply $1 - P(x_i)$
 - Then, because of independence, we can calculate

$$P(X_1, X_2, \dots, X_{N-1}, X_N) = P(X_1) P(X_2) \dots P(X_{N-1}) P(X_N)$$

This requires only N instead of 2^N entries

Bayesian networks

- Bayesian networks provide compact graphical representation of conditional independence assumptions about random variables of interest
 - Nodes represent random variables
 - Directed links represent direct dependencies
 - Each node is conditionally independent of all other nodes given its parents in the graph
 - We only need to specify probability distributions of each node conditioned on its parents in the graph
- The conditional independence assumptions may be based on domain knowledge or learned (from data)
- Conditional independence relations dramatically simplify reasoning under uncertainty

A Bayesian Network

